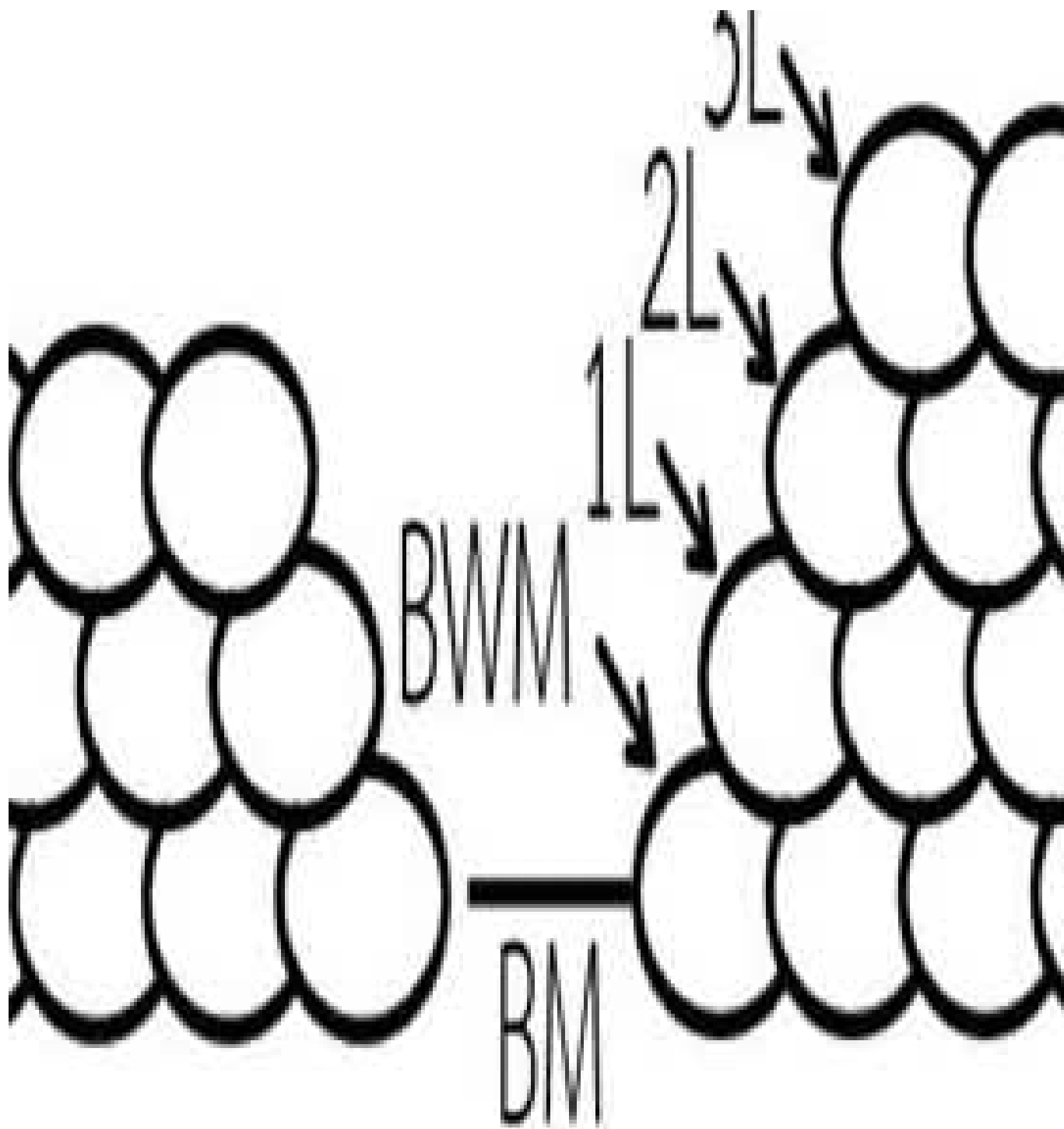




n-buffering

(h) But